DESERT PLANTS

THEIR NEED TO FIND WATER

SPINES PROTECT FROM ANIMALS

- The prickly spines don't feel very nice,
- If you think you want dinner, you'd better think twice!
- A mouthful of me is a painful surprise.
- Don't bother to taste me, you'd better be wise!

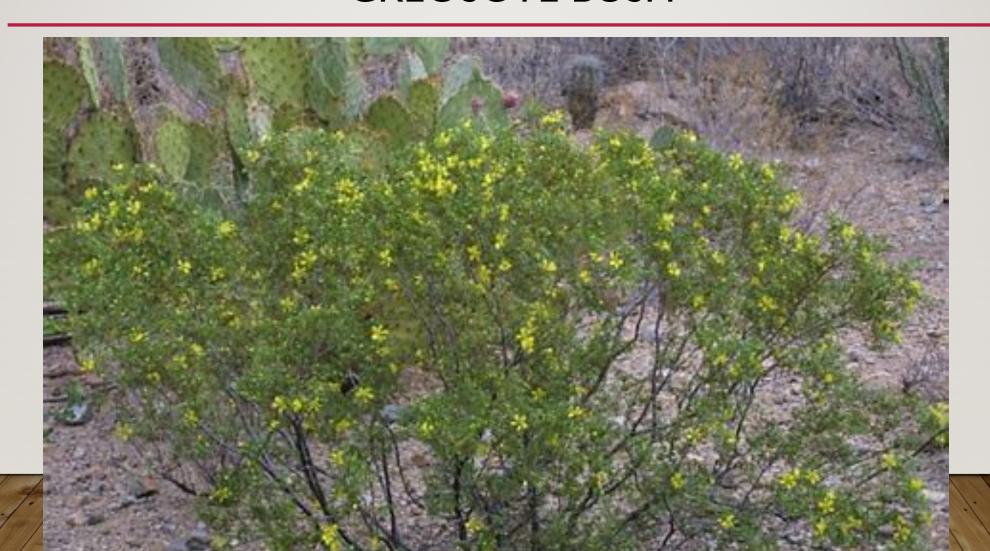
SPINES PROTECT FROM ANIMALS CACTUS



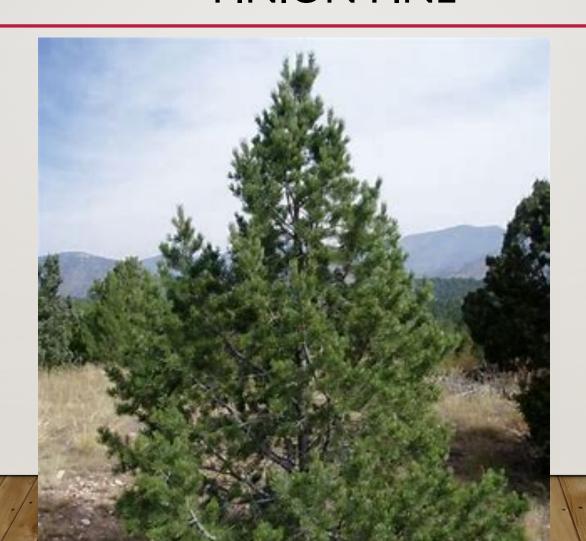
SHALLOW ROOTS

- My roots spread out underneath the ground.
- When it rains they soak up any water to be found.
- The shallow roots wait for rains to fall.
- Soaking it up I trap it all.

SHALLOW ROOTS CREOSOTE BUSH



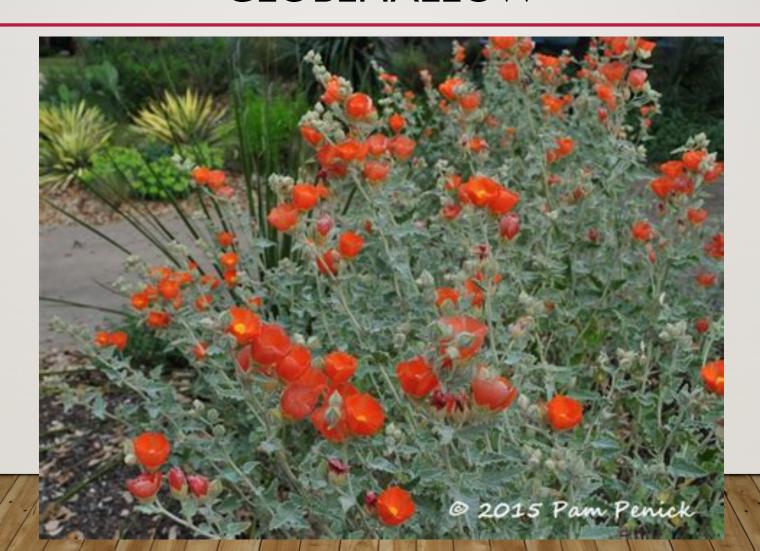
SHALLOW ROOTS PINION PINE



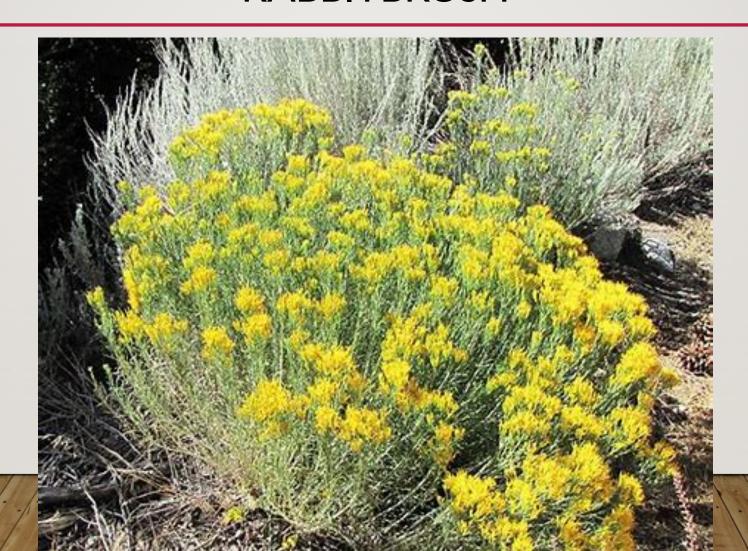
LIGHT COLORS ABSORB LESS HEAT

- My leaves are colored lightly or gray.
- They reflect the sun and keep it away.
- My leaves are quite small, as a rule,
- In hot temperatures they keep me cool.

LIGHT COLORS ABSORB LESS HEAT GLOBEMALLOW



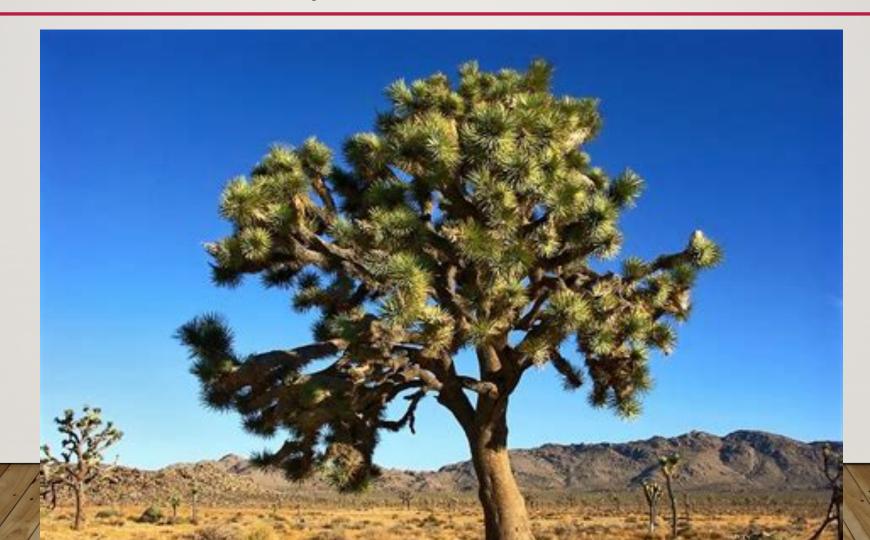
LIGHT COLORS ABSORB LESS HEAT RABBITBRUSH



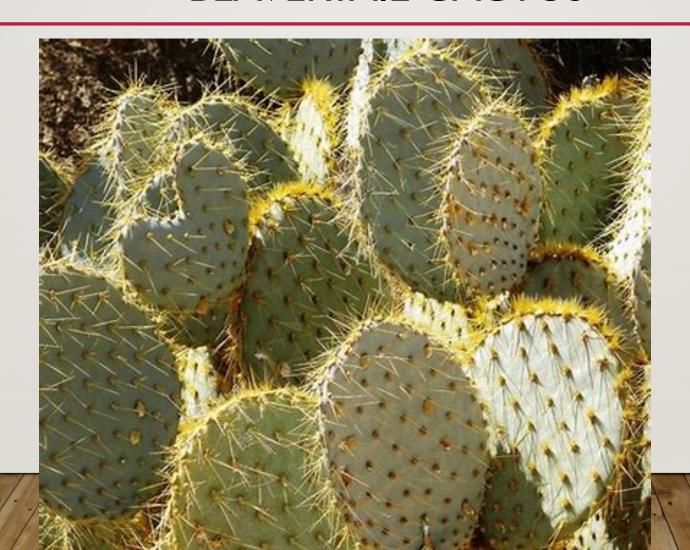
WATER STORED IN THICK STEMS

- Although it's been weeks since there was rain,
- I stored up water so I won't complain.
- My thick stem stores the H2O
- So I can survive the sun's hot glow.

WATER STORED IN THICK STEMS JOSHUA TREE



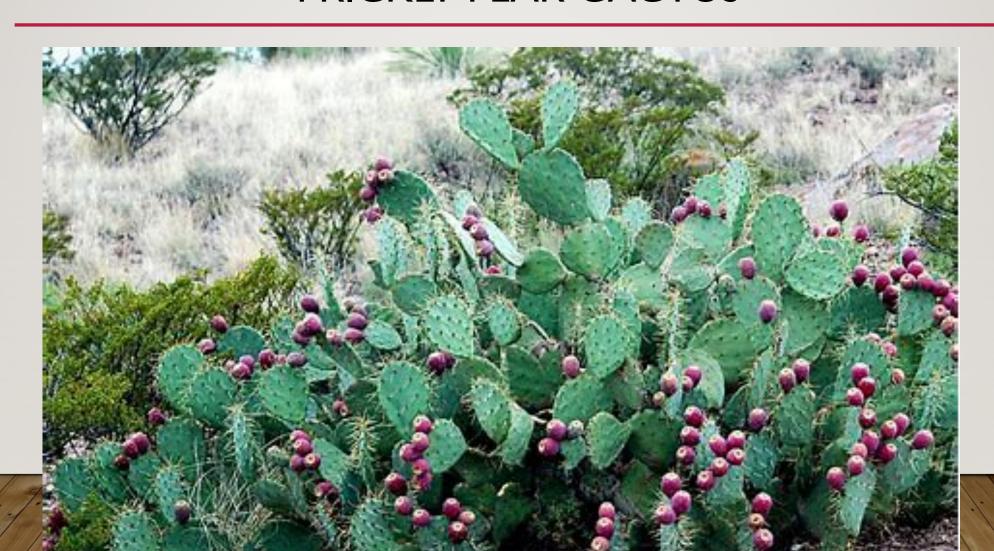
WATER STORED IN THICK STEMS BEAVERTAIL CACTUS



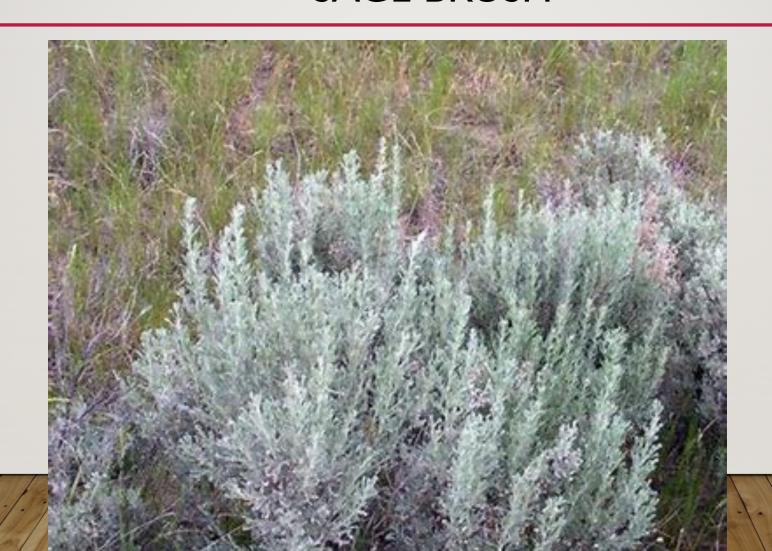
HAIRS, SPINES LESSEN EVAPORATION

- My prickly spines are really leaves,
- That stop the wind and help relieve
- My losing moisture to the wind.
- I'm grateful for a spiny skin.

HAIRS, SPINES LESSEN EVAPORATION PRICKLY PEAR CACTUS



HAIRS, SPINES LESSEN EVAPORATION SAGE BRUSH



WAX TRAPS MOISTURE

- My leaves and stems have a waxy touch.
- Water trapped inside me helps so much.
- When rain does fall I fill up fast,
- So when it stops, my water will last.

WAX TRAPS MOISTURE JUNIPER



WAX TRAPS MOISTURE CLIFFROSE



ROOTS FIND AVAILABLE WATER

- My deep taproot drills down very deep.
- To underground water, where it may seep.
- Sometimes my root is 40 feet down.
- That's a long way to go underground.

ROOTS FIND AVAILABLE WATER MESQUITE



ROOTS FIND AVAILABLE WATER YUCCA

